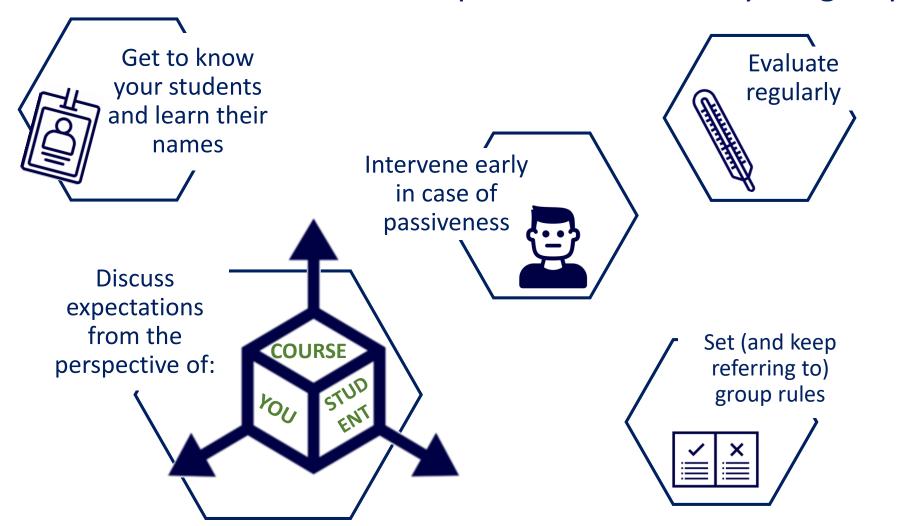
Groupdynamics and interaction in online sessions

Basic rules for online engagement [1/2]

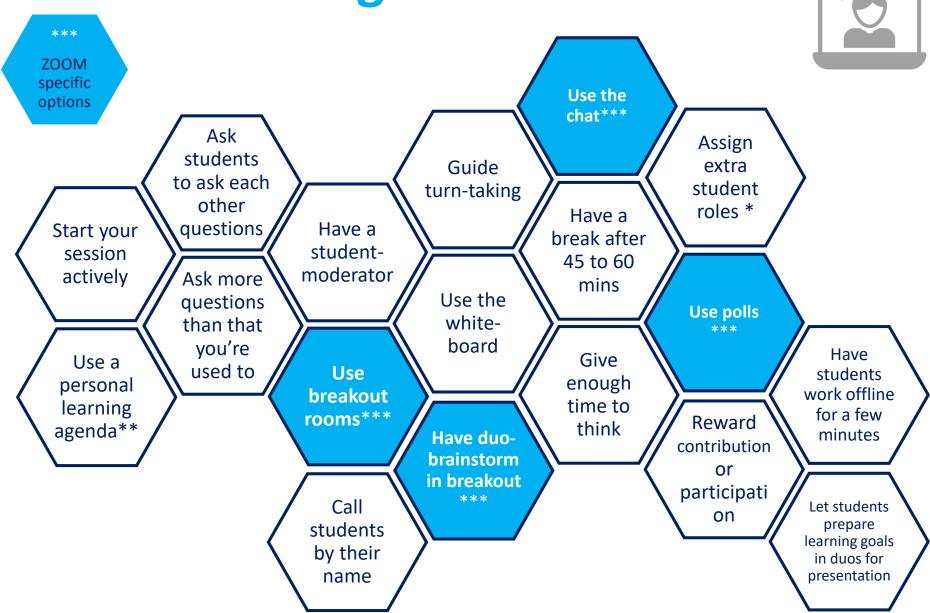


- Being on time also goes for online sessions: students (and tutor) should test their equipment before the start of the tutorial.
- When students are present they should be
 - Active / engaged, so:
 - Not doing other things (social media etc.)
- Ask students to:
 - Notify you in advance if they are going to be absent.
 - Have all their needed materials at hand.
 - Mute mics when not speaking.
 - raise their (virtual) hand when a discussion starts to get unorderly and/or
 - Use the chat for questions
- Really do have breaks after 45 to 60 minutes

Basic rules for online engagement [2/2] Tips to "Kickstart" your group:

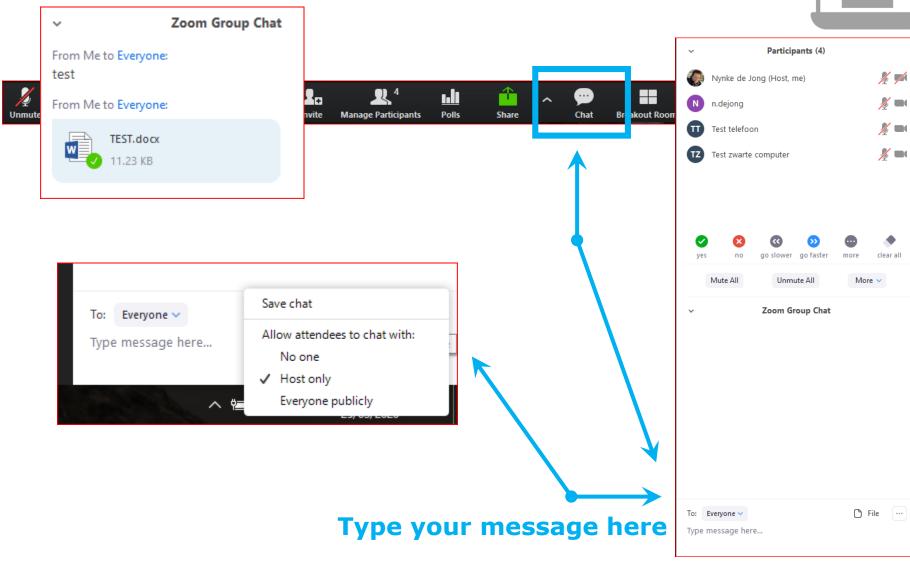


Ideas for activating students online



File exchange via chat





Breakoutroom options: only visible for (Re-assigned) hosts Manage Participants Share **Breakout Room** Breakout Rooms - Not Started ▼ Breakout Room 1 Create Breakout Rooms n.dejong Test telefoon ▼ Breakout Room 2 Assign 3 participants into Test zwarte computer Automatically Manually Move all participants into breakout rooms automatically Allow participants to return to the main session at any time 3 participants per room Breakout rooms close automatically after: 30 minutes Notify me when the time is up Create Rooms ✓ Countdown after closing breakout room Breakout Rooms - In Progress Set countdown timer: 60 - seconds Breakout Room 1 → Move to n.dejong (not joined) O Test telefoon (not joined) Open All Rooms Recreate ^ Options ^) Add a Room ▼ Breakout Room 2 O Test zwarte computer (not joined) **JOIN or MOVE** All participants have been invited to join Breakout Rooms. Broadcast a message to all ^ Close All Rooms